

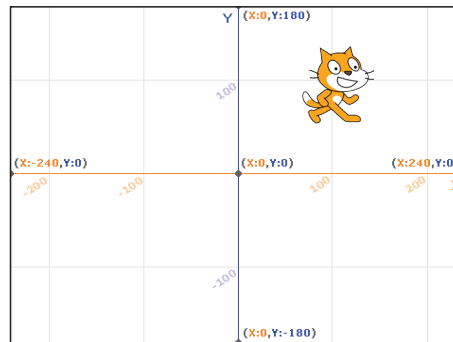
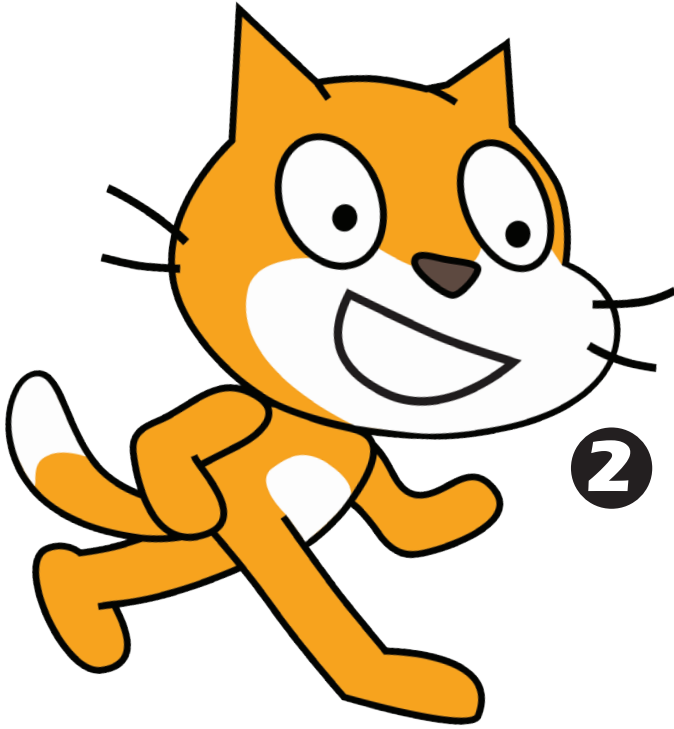


# MOVE A SPRITE

Control your characters without typing coordinates



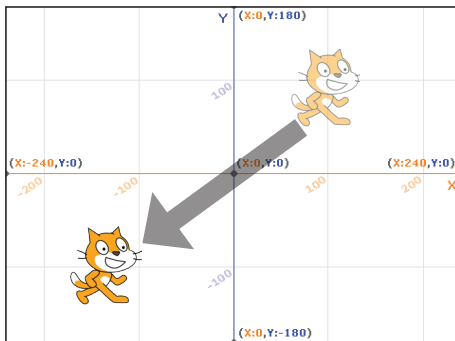
**1** Move your sprite to its starting position



**2** Add a “go to” block



**3** Drag your cat to a new location



**4** Add a “glide” block



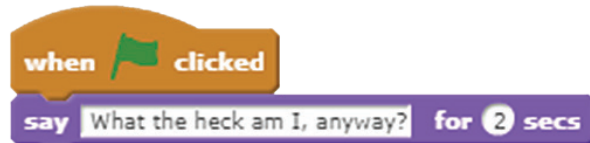
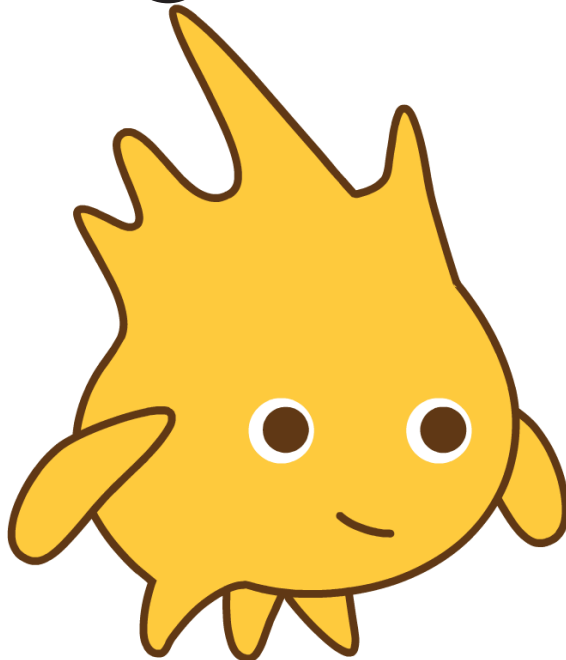
**5** Do it again! Add a third location by repeating steps 3 and 4

# WAIT YOUR TURN!

Use message commands to control when events happen



## 1 Say something



## 2 Send a message



## 3 Tell your other character to listen for the message



## 4 Say a reply



## 5 Send a new message



Add more messages to keep the conversation going. Each message needs a unique name.



# TWEAK IT!

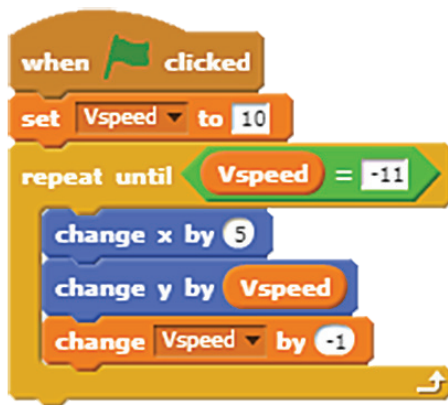
Add a slice of pizzaz with these techniques



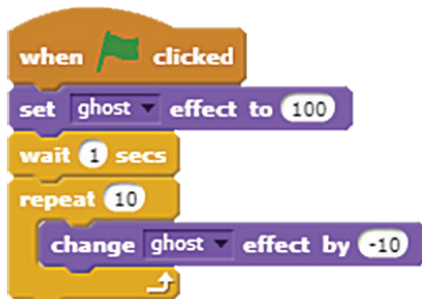
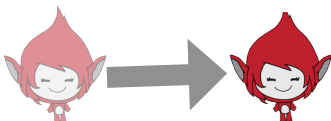
## 1 Wiggle



## 2 Jump



## 3 Fade in



## 4 Fade out

