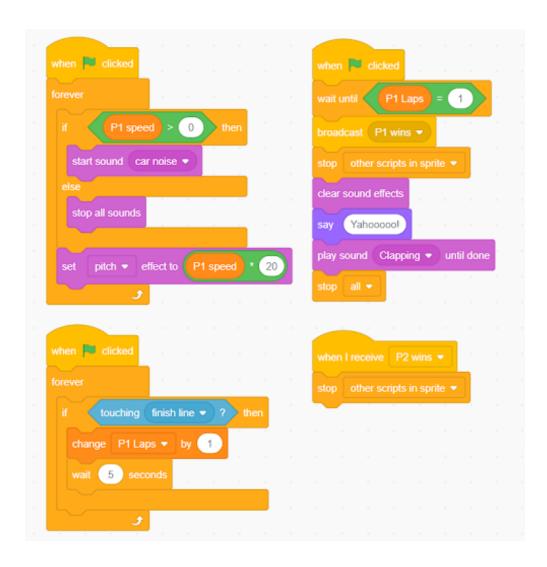


RACING GAME

Here's a classic 2-player racing game with all kinds of potential for remixing. We're creating this classic arcade game the hard way, by designing all the graphics and even some of the sound effects using Scratch's built-in design tools.

No code here for the blue car, which is just a copy of the red car, with all events and variables renamed to P2.

RED CAR



RED CAR (CONT.)

